RAJASTHAN TECHNICAL UNIVERSITY, KOTA

Syllabus of

UNDERGRADUATE DEGREE COURSE

B.Tech. V& VI Semester

Information Technology

Rajasthan Technical University, Kota

Effective from session: 2021 – 2022

Teaching & Examination Scheme B.Tech. : Information Technology 3rd Year – V Semester

SN	Category	Course		Contact hrs/week			Marks				Cr
		Code	Title	L	T	P	Exm Hrs	IA	ETE	Total	
THEORY											
1	ESC	5IT3-01	Microprocessor And Interfaces	2	0	0	2	30	70	**100**	**2**
2	PCC/ PEC	5IT4-02	Compiler Design	3	0	0	3	30	70	**100**	**3**
3		5IT4-03	Operating System	3	0	0	3	30	70	**100**	**3**
4		5IT4-04	Computer Graphics & Multimedia	3	0	0	3	30	70	**100**	**3**
6		5IT4-05	Analysis of Algorithms	3	0	0	3	30	70	**100**	**3**
7		Professional Elective 1 (any one)		2	0	0	2	30	70	**100**	**2**
		5IT5-11	Wireless Communication								
		5IT5-12	Software Testing and Project Management								
		5IT5-13	Bioinformatics								
			Sub-Total	**16**	**0**	**0**		**180**	**420**	**600**	**16**
PRACTICAL & SESSIONAL											
8	PCC	5IT4-21	Computer Graphics & Multimedia Lab	0	0	2	2	60	40	**100**	**1**
9	PCC	5IT4-22	Compiler Design Lab	0	0	2	2	60	40	**100**	**1**
10	PCC	5IT4-23	Analysis of Algorithms Lab	0	0	2	2	60	40	**100**	**1**
11	PCC	5IT4-24	Advanced Java Lab	0	0	2	2	60	40	**100**	**1**
12	PSIT	5IT7-30	Industrial Training	0	0	1		60	40	**100**	**2.5**
13	SODECA	5IT8-00	Social Outreach, Discipline & Extra Curricular Activities					60	40	**100**	**0.5**
			Sub- Total	**0**	**0**	**9**		**360**	**240**	**600**	**7**
			TOTAL OF V SEMESTER	**16**	**0**	**9**		**540**	**660**	**1200**	**23**

L: *Lecture,* ***T:*** *Tutorial,* ***P:*** *Practical,* ***Cr:*** *Credits*
ETE: *End Term Exam,* ***IA:*** *Internal Assessment**

Information Technology 3rd Year – VI Semester

SN	Category	Course		Contact hrs/week			Marks				Cr
		Code	Title	L	T	P	Exm Hrs	IA	ETE	Total	
THEORY											
1	ESC	6IT3-01	Digital Image Processing	2	0	0	2	30	70	**100**	**2**
2	PCC /PEC	6IT4-02	Machine Learning	3	0	0	3	30	70	**100**	**3**
3		6IT4-03	Information Security System	2	0	0	2	30	70	**100**	**2**
4		6IT4-04	Computer Architecture and Organization	3	0	0	3	30	70	**100**	**3**
5		6IT4-05	Artificial Intelligence	2	0	0	2	30	70	**100**	**2**
6		6IT4-06	Distributed System	3	0	0	3	30	70	**100**	**3**
7		Professional Elective1 (Any one)		2	0	0	2	30	70	**100**	**2**
		6IT5-11	Information Theory & Coding								
		6IT5-12	Cloud Computing								
		6IT5-13	5G communication								
		Sub Total		**17**	**0**	**0**		**210**	**490**	**700**	**17**
PRACTICAL & SESSIONAL											
8	PCC	6IT4-21	Digital Image Processing Lab	0	0	2	2	60	40	**100**	**1**
9		6IT4-22	Machine Learning Lab	0	0	3	2	60	40	**100**	**1.5**
10		6IT4-23	Python Lab	0	0	3	2	60	40	**100**	**1.5**
11		6IT4-24	Mobile Application Development Lab	0	0	2	2	60	40	**100**	**1**
12		6IT4-25	5G communication Lab	0	0	2	2	60	40	**100**	**1**
13	SODECA	6IT8-00	Social Outreach, Discipline & Extra Curricular Activities					60	40	**100**	**0.5**
		Sub- Total		**0**	**0**	**12**		**300**	**200**	**500**	**6.5**
		TOTAL OF VI SEMESTER		**17**	**0**	**12**		**510**	**690**	**1200**	**23.5**

L: *Lecture,* ***T:*** *Tutorial,* ***P:*** *Practical,* ***Cr:*** *Credits*

ETE: *End Term Exam,* ***IA:*** *Internal Assessment*

RAJASTHAN TECHNICAL UNIVERSITY, KOTA

SYLLABUS

III Year- V Semester: B.Tech. (Information Technology)

5IT3-01: Microprocessor And Interfaces

Credit:2 **Max. Marks: 100(IA:30,ETE:70)**

2L+0T+0P **End Term Exam: 3Hours**

SN	Contents	Hours
1	**Introduction:** Objective, scope and outcome of the course.	01
2	**Introduction to Microprocessor, Components of a Microprocessor:** Registers, ALU and control & timing, System bus (data, address and control bus), Microprocessor systems with bus organization. Microprocessor Architecture and Operations, Memory, I/O devices, Memory and I/O operations.	03
3	**8085 Microprocessor Architecture**: Address, Data And Control Buses, 8085 Pin Functions, Demultiplexing of Buses, Generation Of Control Signals, Instruction Cycle, Machine Cycles, T-States, MemoryInterfacing. Assembly Language Programming Basics, Classification of Instructions, Addressing Modes, 8085 Instruction Set, Instruction And Data Formats, Writing, Assembling & Executing A Program, Debugging The Programs.	07
4	**Assembly language:** Writing 8085 assembly language programs with decision, making and looping using data transfer, arithmetic, logical and branch instructions.	05
5	**Stack & Subroutines:** Developing Counters and Time Delay Routines, Code Conversion, BCD Arithmetic and 16-Bit Data operations.	07
6	**Interfacing Concepts:** Ports, Interfacing Of I/O Devices, Interrupts In 8085, Programmable Interrupt Controller 8259A, Programmable Peripheral Interface 8255A.	05
	Total	28

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5IT4-02: Compiler Design

Credit:3 **Max. Marks: 100(IA:30,ETE:70)**
3L+0T+0P **End Term Exam: 3Hours**

SN	Contents	Hours
1	**Introduction:** Objective, scope and outcome of the course.	01
2	**Introduction:** Objective, scope and outcome of the course. Compiler, Translator, Interpreter definition, Phase of compiler, Bootstrapping, Review of Finite automata lexical analyzer, Input, Recognition of tokens, Idea about LEX: A lexical analyzer generator, Error handling.	06
3	**Review of CFG Ambiguity of grammars:** Introduction to parsing. Top down parsing, LL grammars & passers error handling of LL parser, Recursive descent parsing predictive parsers, Bottom up parsing, Shift reduce parsing, LR parsers, Construction of SLR, Conical LR & LALR parsing tables, parsing with ambiguous grammar. Operator precedence parsing, Introduction of automatic parser generator: YACC error handling in LR parsers.	10
4	**Syntax directed definitions;** Construction of syntax trees, S-Attributed Definition, L-attributed definitions, Top down translation. Intermediate code forms using postfix notation, DAG, Three address code, TAC for various control structures, Representing TAC using triples and quadruples, Boolean expression and control structures.	10
5	**Storage organization;** Storage allocation, Strategies, Activation records, Accessing local and non-local names in a block structured language, Parameters passing, Symbol table organization, Data structures used in symbol tables.	08
6	**Definition of basic block control flow graphs;** DAG representation of basic block, Advantages of DAG, Sources of optimization, Loop optimization, Idea about global data flow analysis, Loop invariant computation, Peephole optimization, Issues in design of code generator, A simple code generator, Code generation from DAG.	07
	Total	42

5IT4-03: Operating System

Credit:3 **Max. Marks: 150(IA:30,ETE:70)**
3L+0T+0P **End Term Exam: 3Hours**

SN	Contents	Hours
1	**Introduction:** Objective, scope and outcome of the course.	01
2	**Introduction and history of Operating systems:** Structure and operations; processes and files Processor management: inter process communication, mutual exclusion, semaphores, wait and signal procedures, process scheduling and algorithms, critical sections, threads, multithreading	04
3	**Memory management:** contiguous memory allocation, virtual memory, paging, page table structure, demand paging, page replacement policies, thrashing, segmentation, case study	05
4	**Deadlock:** Shared resources, resource allocation and scheduling, resource graph models, deadlock detection, deadlock avoidance, deadlock prevention algorithms **Device management:** devices and their characteristics, device drivers, device handling, disk scheduling algorithms and policies	15
5	**File management:** file concept, types and structures, directory structure, cases studies, access methods and matrices,file security, userauthentication	07
6	**UNIX and Linux operating systems as case studies;** Time OS and case studies of Mobile OS	08
	Total	40

5IT4-04: Computer Graphics & Multimedia

Credit:3 **Max. Marks: 100(IA:30,ETE:70)**
3L+0T+0P **End Term Exam: 3Hours**

SN	Contents	Hours
1	**Introduction:** Objective, scope and outcome of the course.	01
2	**Basic of Computer Graphics:** Basic of Computer Graphics, Applications of computer graphics, Display devices, Random and Raster scan systems, Graphics input devices, Graphics software and standards	06
3	**Graphics Primitives:** Points, lines, circles and ellipses as primitives, scan conversion algorithms for primitives, Fill area primitives including scan-line polygon filling, inside-outside test, boundary and flood-fill, character generation, line attributes, area-fill attributes, character attributers. Aliasing, and introduction to Anti Aliasing (No anti aliasing algorithm).	07
4	**Two Dimensional Graphics:** Transformations (translation, rotation, scaling), matrix representation, homogeneous coordinates, composite transformations, reflection and shearing, viewing pipeline and coordinates system, window-to-viewport transformation, clipping including point clipping, line clipping (cohen-sutherland, liang- bersky, NLN), polygonclipping	08
5	**Three Dimensional Graphics:** 3D display methods, polygon surfaces, tables, equations, meshes, curved lies and surfaces, quadric surfaces, spline representation, cubic spline interpolation methods, Bazier curves and surfaces, B-spline curves and surfaces.3D scaling, rotation and translation, composite transformation, viewing pipeline and coordinates, parallel and perspective transformation, view volume and general (parallel and perspective) projection transformations.	08
6	**Illumination and Colour Models:** Light sources – basic illumination models – halftone patterns and dithering techniques; Properties of light – Standard primaries and chromaticity diagram; Intuitive colour concepts – RGB colour model – YIQ colour model – CMY colour model – HSV colour model – HLS colour model; Colour selection.	06
7	**Animations & Realism:** Design of Animation sequences – animation function – raster animation – key frame systems – motion specification – morphing – tweening. COMPUTER **Graphics Realism:** Tiling the plane – Recursively defined curves – Koch curves – C curves – Dragons – space filling curves – fractals – Grammar based models – fractals – turtle graphics – ray tracing.	06
	Total	42

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5IT4-05: Analysis of Algorithms

Credit:3 **Max. Marks: 100(IA:30,ETE:70)**
3L+0T+0P **End Term Exam: 3Hours**

SN	Contents	Hours
1	**Introduction:** Objective, scope and outcome of the course.	01
2	**Background**: Review of Algorithm, Complexity Order Notations: definitions and calculating complexity. **Divide And Conquer Method**: Binary Search, Merge Sort, Quick sort and Strassen's matrix multiplication algorithms.	06
3	**Greedy Method**: Knapsack Problem, Job Sequencing, Optimal Merge Patterns and Minimal Spanning Trees. **Dynamic Programming**: Matrix Chain Multiplication. Longest CommonSubsequence and 0/1 KnapsackProblem.	10
4	**Branch And Bound**: Traveling Salesman Problem and Lower Bound Theory. Backtracking Algorithms and queens problem. **Pattern Matching Algorithms**: Naïve andRabin Karp string matching algorithms, KMP Matcher and Boyer MooreAlgorithms.	08
5	**Assignment Problems:** Formulation of Assignment and Quadratic Assignment Problem. **Randomized Algorithms-** Las Vegas algorithms, Monte Carlo algorithms, randomized algorithm for Min-Cut, randomized algorithm for 2- SAT. Problem definition of Multicommodity flow, Flow shop scheduling and Network capacity assignment problems.	08
6	**Problem Classes Np, Np-Hard And Np-Complete:** Definitions of P, NP-Hard and NP-Complete Problems. Decision Problems.Cook's Theorem. Proving NP-Complete Problems - Satisfiability problem and Vertex Cover Problem. Approximation Algorithms for Vertex Cover andSet Cover Problem.	08
	Total	41

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5IT5-11: Wireless Communication

Credit:2 **Max. Marks: 100(IA:30,ETE:70)**
2L+0T+0P **End Term Exam: 3Hours**

SN	Contents	Hours
1	**Introduction:** Objective, scope and outcome of the course.	01
2	**Wireless Channels:** Large scale path loss – Path loss models: Free Space and Two-Ray models -Link Budget design – Small scale fading- Parameters of mobile multipath channels – Time dispersion parameters-Coherence bandwidth – Doppler spread & Coherence time, Fading due to Multipath time delay spread – flat fading – frequency selective fading – Fading due to Doppler spread – fast fading – slow fading.	06
3	**Cellular Architecture:** Multiple Access techniques - FDMA, TDMA, CDMA – Capacity calculations–Cellular concept- Frequency reuse - channel assignment- hand off- interference & system capacity- trunking& grade of service – Coverage andcapacity improvement.	05
4	**Digital Signaling For Fading Channels:** Structure of a wireless communication link, Principles of Offset-QPSK, p/4-DQPSK, Minimum Shift Keying, Gaussian Minimum Shift Keying, Error performance in fading channels, OFDM principle – Cyclic prefix, Windowing, PAPR.	05
5	**Multipath Mitigation Techniques:** Equalisation – Adaptive equalization, Linear and Non-Linear equalization, Zero forcing and LMS Algorithms. Diversity – Micro and Macrodiversity, Diversity combining techniques, Error probability in fading channels with diversity reception, Rake receiver,	06
6	**Multiple Antenna Techniques:** MIMO systems – spatial multiplexing -System model -Pre-coding - Beam forming - transmitter diversity, receiver diversity- Channel state information- capacity in fading and non-fading channels.	05
	Total	28

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5IT5-12: Software Testing and Project Management

Credit:2 **Max. Marks: 100(IA:30,ETE:70)**
2L+0T+0P **End Term Exam: 3Hours**

SN	Contents	Hours
1	**Introduction:** Objective, scope and outcome of the course.	01
2	**Introduction, Basic concepts,** Introduction to S/W project management, S/W project management competencies, responsibilities of a software project manager, Software process, S/W process models, project planning, organization of project team, S/W size estimation, estimation of effort & duration,	04
3	**Black box testing:** Boundary value testing, Equivalence class testing, White box testing: statement coverage, Branch coverage, condition coverage, path coverage, McCabe'scyclomatic complexity; Decision Table based testing, Data flow based testing,	05
4	**White box testing:** Integration testing, System testing, Interaction testing, Performance testing, Mutation testing, Regression testing, error seeding ,	05
5	**Object oriented testing:** issues in object oriented testing , Test case design by object oriented software, Fault based testing, test cases and class hierarchy, Scenario based Test design, Testing surface structure and deep structure,	07
6	**Tests case derived from behaviour models**: Test case generation using UML diagrams, GUI testing, object oriented system testing.	06
	Total	28

5IT5-13: Bioinformatics

Credit:2 **Max. Marks: 100(IA:30,ETE:70)**
2L+0T+0P **End Term Exam: 3Hours**

SN	Contents	Hours
1	**Introduction:** Objective, scope and outcome of the course.	01
2	**Introduction:** Basics of biology	02
3	**Sequences:** Problem Statement, Edit distance and substitution matrices, HMMs and pairwise HMMs, Global and local alignments, Spliced alignment, Space-efficient sequence alignment, Multiple alignment, Database searching tools, Sequence by hybridization, Profile HMMs	07
4	**Structures:** Protein structure alignment, Protein structure prediction	06
5	**Phylogenetic trees:** Large parsimony and small parsimony problems, Probabilistic approaches, Grammar-basedapproaches	07
6	**Miscellaneous topics:** Pathways and networks, Microarrays, Biomedicalimages	05
	Total	28

5IT4-21: Computer Graphics & Multimedia Lab

Credit:1 **Max. Marks:100 (IA:60,ETE:40)**
0L+0T+2P **End Term Exam: 3Hours**

SN	List of Experiments
1	Implementation of Line, Circle and ellipse attributes
2	To plot a point (pixel) on the screen
3	To draw a straight line using DDA Algorithm
4	Implementation of mid-point circle generating Algorithm
5	Implementation of ellipse generating Algorithm
6	Two Dimensional transformations - Translation, Rotation, Scaling, Reflection, Shear
7	Composite 2D Transformations
8	Cohen Sutherland 2D line clipping and Windowing
9	Sutherland – Hodgeman Polygon clipping Algorithm
10	Three dimensional transformations - Translation, Rotation, Scaling
11	Composite 3D transformations
12	Drawing three dimensional objects and Scenes
13	Generating Fractal images

5IT4-22: Compiler Design Lab

Credit:1 **Max. Marks:50 (IA:60,ETE:40)**
0L+0T+2P **End Term Exam: 3Hours**

SN	List of Experiments
1	Introduction: Objective, scope and outcome of the course.
2	To identify whether given string is keyword or not.
3	Count total no. of keywords in a file. [Taking file from user]
4	Count total no of operators in a file. [Taking file from user]
5	Count total occurrence of each character in a given file. [Taking file from user]
6	Write a C program to insert, delete and display the entries in Symbol Table.
7	Write a LEX program to identify following: 1. Valid mobilenumber 2. Validurl 3. Valididentifier 4. Valid date(dd/mm/yyyy) 5. Valid time(hh:mm:ss)
8	Write a lex program to count blank spaces,words,lines in a given file.
9	Write a lex program to count the no. of vowels and consonants in a C file.
10	Write a YACC program to recognize strings aaab,abbb using a^nb^n, where b>=0.
11	Write a YACC program to evaluate an arithmetic expression involving operators +,-,* and /.
12	Write a YACC program to check validity of a strings abcd,aabbcd using grammar a^nb^nc^md^m, where n ,m>0
13	Write a C program to find first of any grammar.

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5IT4-23: Analysis of Algorithms Lab

Credit:1 **Max. Marks:100 (IA:60,ETE:40)**

0L+0T+2P **End Term Exam: 3Hours**

SN	List of Experiments
1	Sort a given set of elements using the Quicksort method and determine the time required to sort the elements. Repeat the experiment for different values of n, the number of elements in the list to be sorted and plot a graph of the time taken versus n. The elements can be read from a file or can be generated using the random numbergenerator.
2	Implement a parallelized Merge Sort algorithm to sort a given set of elements and determine the time required to sort the elements. Repeat the experiment for different values of n, the number of elements in the list to be sorted and plot a graph of the time taken versus n. The elements can be read from a file or can be generated using the random numbergenerator.
3	a. Obtain the Topological ordering of vertices in a given digraph. b. Compute the transitive closure of a given directed graph using Warshall's algorithm.
4	Implement 0/1 Knapsack problem using Dynamic Programming.
5	From a given vertex in a weighted connected graph, find shortest paths to other vertices using Dijkstra'salgorithm.
6	Find Minimum Cost Spanning Tree of a given undirected graph usingKruskal's algorithm.
7	a. Print all the nodes reachable from a given starting node in a digraph using BFSmethod. b. Check whether a given graph is connected or not using DFSmethod.
8.	Find Minimum Cost Spanning Tree of a given undirected graph using Prim's algorithm.
9.	Implement All-Pairs Shortest Paths Problem using Floyd's algorithm.
10	Implement N Queen's problem using Back Tracking.

5IT4-24: Advanced Java Lab

Credit:1 **Max. Marks:100 (IA:60,ETE:40)**
L+0T+2P **End Term Exam: 3Hours**

SN	List of Experiments
1	Introduction To Swing, MVC Architecture, Applets, Applications and Pluggable Look and Feel, Basic swing components : Text Fields, Buttons, Toggle Buttons, Checkboxes, and Radio Buttons
2	Java database Programming, java.sql Package, JDBC driver, Network Programming With java.net Package, Client and Server Programs, Content And Protocol Handlers
3	RMI architecture, RMI registry, Writing distributed application with RMI, Naming services, Naming And Directory Services, Overview of JNDI, Object serialization and Internationalization
4	J2EE architecture, Enterprise application concepts, n-tier application concepts, J2EE platform, HTTP protocol, web application, Web containers and Applicationservers
5	Server side programming with Java Servlet, HTTP and Servlet, Servlet API, life cycle, configuration and context, Request and Response objects, Session handling and event handling, Introduction to filters with writing simple filter application
6	JSP architecture, JSP page life cycle, JSP elements, Expression Language, Tag Extensions, Tag Extension API, Tag handlers, JSP Fragments, Tag Files, JSTL, Core Tag library, overview of XML Tag library, SQL Tag library and Functions Tag library

Syllabus of

UNDERGRADUATE DEGREE COURSE

B.Tech. VI Semester

Information Technology

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Effective from session: 2021 – 2022

6IT3-01: Digital Image Processing

Credit:2 **Max. Marks: 100(IA:30,ETE:70)**
2L+0T+0P **End Term Exam: 3Hours**

SN	Contents	Hours
1	**Introduction:** Objective, scope and outcome of the course.	01
2	**Introduction to Image Processing:** Digital Image representation, Sampling & Quantization, Steps in image Processing, Image acquisition, color image representation.	04
3	**Image Transformation & Filtering:** Intensity transform functions, histogram processing, Spatial filtering, Fourier transforms and its properties, frequency domain filters, colour models, Pseudo colouring, colour transforms, Basics of Wavelet Transforms.	06
4	**Image Restoration:** Image degradation and restoration process, Noise Models, Noise Filters, degradation function, Inverse Filtering, Homomorphism Filtering.	07
5	**Image Compression:** Coding redundancy, Interpixel redundancy, Psychovisual redundancy, Huffman Coding, Arithmetic coding, Lossy compression techniques, JPEG Compression.	05
6	**Image Segmentation & Representation:** Point, Line and Edge Detection, Thresholding, Edge and Boundary linking, Hough transforms, Region Based Segmentation, Boundary representation, Boundary Descriptors.	05
	Total	28

6IT4-02:Machine Learning

Credit:3 **Max. Marks: 100(IA:30,ETE:70)**
3L+0T+0P **End Term Exam: 3Hours**

SN	Contents	Hours
1	**Introduction:** Objective, scope and outcome of the course.	01
2	**Supervised learning algorithm:** Introduction, types of learning, application, Supervised learning: Linear Regression Model, Naive Bayes classifier Decision Tree, K nearest neighbor, Logistic Regression, Support Vector Machine, Random forest algorithm	09
3	**Unsupervised learning algorithm:** Grouping unlabelled items using k-means clustering, Hierarchical Clustering, Probabilistic clustering, Association rule mining, Apriori Algorithm,f-p growth algorithm, Gaussian mixture model.	08
4	**Introduction to Statistical Learning Theory**, Feature extraction - Principal component analysis, Singular value decomposition. Feature selection – feature ranking and subset selection, filter, wrapper and embedded methods, Evaluating Machine Learning algorithms and ModelSelection.	08
5	**Semi supervised learning, Reinforcement learning:** Markov decision process (MDP), Bellman equations, policy evaluation using Monte Carlo, Policy iteration and Value iteration, Q-Learning, State-Action-Reward-State-Action (SARSA), Model-based Reinforcement Learning.	08
6	**Recommended system,** Collaborative filtering, Content-based filtering Artificial neural network, Perceptron, Multilayer network, Backpropagation, Introduction to Deep learning.	08
	Total	42

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6IT4-03: Information Security System

Credit:2 **Max. Marks: 100(IA:30,ETE:70)**
2L+0T+0P **End Term Exam: 3Hours**

SN	Contents	Hours
1	**Introduction:** Objective, scope and outcome of the course.	01
2	**Introduction to security attacks:** services and mechanism, classical encryption techniques- substitution ciphers and transposition ciphers, cryptanalysis, stream and block ciphers.	06
3	**Modern block ciphers**: Block Cipher structure, Data Encryption standard (DES) with example, strength of DES, Design principles of block cipher, AES with structure, its transformation functions, key expansion, example and implementation. Multiple encryption and triple DES, Electronic Code Book, Cipher BlockChainingMode,CipherFeedbackmode,OutputFeedback mode, Counter mode.	06
4	**Public Key Cryptosystems with Applications:** Requirements and Cryptanalysis, RSA cryptosystem, Rabin cryptosystem, Elgamal cryptosystem, Elliptic curve cryptosystem.	06
5	**Cryptographic Hash Functions, their applications:** Simple hash functions, its requirements and security, Hash functions based on Cipher Block Chaining, Secure Hash Algorithm (SHA). Message Authentication Codes, its requirements and security, MACs based on Hash Functions, Macs based on Block Ciphers.Digital Signature, its properties, requirements and security,variousdigitalsignatureschemes(ElgamalandSchnorr), NIST digital Signature algorithm.	05
6	**Key management and distribution:** symmetric key distribution using symmetric and asymmetric encryptions, distribution of public keys, X.509 certificates, Public key infrastructure. Remote user authentication with symmetric and asymmetric encryption, Kerberos Web Securitythreats andapproaches, SSLarchitecture and protocol, Transport layer security, HTTPS and SSH.	04
	Total	28

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6IT4-04: Computer Architecture and Organization

Credit:3 **Max. Marks: 100(IA:30,ETE:70)**

3L+0T+0P **End Term Exam: 3Hours**

SN	Contents	Hours
1	**Introduction:** Objective, scope and outcome of the course.	01
2	**Computer Data Representation:** Basic computer data types, Complements, Fixed point representation, Register Transfer and Micro-operations: Floating point representation, Register Transfer language, Register Transfer, Bus and Memory Transfers (Tree-State Bus Buffers, Memory Transfer), Arithmetic Micro-Operations, Logic Micro-Operations, Shift Micro-Operations, Arithmetic logical shift unit. Basic Computer Organization and Design Instruction codes, Computer registers, computer instructions, Timing and Control, Instruction cycle, Memory-Reference Instructions,Input-outputandinterrupt,Completecomputerdescription, Design of Basic computer, design of Accumulator Unit.	10
3	**Programming The Basic Computer:** Introduction, Machine Language, Assembly Language, assembler, Program loops, Programming Arithmetic and logic operations, subroutines, I-O Programming. Micro programmed Control:Control Memory, Address sequencing, Microprogram Example,design of control Unit	7
4	**Central Processing Unit:**Introduction, General Register Organization, Stack Organization, Instruction format, Addressing Modes, data transfer and manipulation,Program Control, Reduced Instruction Set Computer (RISC)Pipeline And Vector Processing, Flynn's taxonomy, Parallel Processing,Pipelining,ArithmeticPipeline,Instruction,Pipeline,RISC Pipeline, Vector Processing, Array Processors	8
5	**Computer Arithmetic:** Introduction, Addition and subtraction, Multiplication Algorithms (Booth Multiplication Algorithm), Division Algorithms, Floating Point Arithmetic operations, Decimal Arithmetic Unit.Input-Output Organization, Input-Output Interface, Asynchronous DataTransfer,ModesOfTransfer,PriorityInterrupt,DMA,Input-Output Processor (IOP), CPUIOP Communication, Serial communication.	8
6	**Memory Organization:** Memory Hierarchy, Main Memory, Auxiliary Memory, Associative Memory, Cache Memory, VirtualMemory. Multipreocessors: Characteristics of Multiprocessors, Interconnection Structures, Inter-processor Arbitration, Inter-processor Communication andSynchronization, Cache Coherence, Shared Memory Multiprocessors.	8
	Total	42

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6IT4-05: Artificial Intelligence

Credit:2 **Max. Marks: 100(IA:30,ETE:70)**
2L+0T+0P **End Term Exam: 3Hours**

SN	Contents	Hours
1	**Introduction:** Objective, scope and outcome of the course.	01
2	**Introduction to AI and Intelligent agent:** Different Approach of AI, Problem Solving : Solving Problems by Searching, Uninformed search, BFS, DFS, Iterative deepening, Bi directional search, Hill climbing, Informed search techniques: heuristic, Greedy search, A* search, AO* search, constraint satisfactionproblems.	01
3	**Game Playing:** Minimax, alpha-beta pruning, jug problem, chess problem, tiles problem	07
4	**Knowledge and Reasoning:** Building a Knowledge Base: Propositional logic, first order logic, situation calculus. Theorem Proving in First Order Logic. Planning, partial order planning. Uncertain Knowledge and Reasoning, Probabilities, Bayesian Networks.	07
5	**Learning:** Overview of different forms of learning, Supervised base learning: Learning Decision Trees, SVM, Unsupervised based learning, Market Basket Analysis, Neural Networks.	07
6	**Introduction to Natural Language Processing:** Different issue involved in NLP, Expert System, Robotics.	05
	Total	28

6IT4-06: Distributed System

Credit:3 **Max. Marks: 100(IA:30,ETE:70)**
3L+0T+0P **End Term Exam: 3Hours**

SN	Contents	Hours
1	**Introduction:** Objective, scope and outcome of the course.	**01**
2	**Distributed Systems:** Features of distributed systems, nodes of a distributed system, Distributed computation paradigms, Model of distributed systems, Types of Operating systems: Centralized Operating System, Network Operating Systems, Distributed Operating Systems and Cooperative Autonomous Systems, design issues in distributed operating systems. Systems Concepts and Architectures: Goals, Transparency, Services, Architecture Models, Distributed Computing Environment (DCE). Theoretical issues in distributed systems: Notions of time and state, states and events in a distributed system, time, clocks and event precedence, recording the state of distributed systems.	**09**
3	**Concurrent Processes and Programming:** Processes and Threads, Graph Models for Process Representation, Client/Server Model, Time Services, Language Mechanisms for Synchronization, Object Model Resource Servers, Characteristics of Concurrent Programming Languages (Language not included).Inter-process Communication and Coordination: Message Passing, Request/Reply and Transaction Communication, Name and Directory services, RPC and RMI case studies	**08**
4	**Distributed Process Scheduling:** A System Performance Model, Static Process Scheduling with Communication, Dynamic Load Sharing and Balancing, Distributed Process Implementation. Distributed File Systems: Transparencies and Characteristics of DFS, DFS Design and implementation, Transaction Service and Concurrency Control, Data and File Replication. Case studies: Sun network file systems, General Parallel file System and Window's file systems. Andrew and Coda File Systems	**08**
5	**Distributed Shared Memory:** Non-Uniform Memory Access Architectures, Memory Consistency Models, Multiprocessor Cache Systems, Distributed Shared Memory, Implementation of DSM systems. Models of Distributed Computation: Preliminaries, Causality, Distributed Snapshots, Modelling a Distributed Computation, Failures in a Distributed System, Distributed Mutual Exclusion, Election, Distributed Deadlock handling, Distributed termination detection.	**08**
6	**Distributed Agreement:** Concept of Faults, failure and recovery, Byzantine Faults, Adversaries, Byzantine Agreement, Impossibility of Consensus and Randomized Distributed Agreement. Replicated Data Management: concepts and issues, Database Techniques, Atomic Multicast, and Update Propagation. CORBA case study: Introduction, Architecture, CORBA RMI, CORBAServices.	**08**
	Total	**42**

6IT5-11: Information Theory & Coding

Credit:2 **Max. Marks: 100(IA:30,ETE:70)**
2L+0T+0P **End Term Exam: 3Hours**

SN	Contents	Hours
1	**Introduction:** Objective, scope and outcome of the course.	01
2	**Introduction to information theory:** Uncertainty, Information and Entropy, Information measures for continuous random variables, source coding theorem. Discrete Memory less channels, Mutual information, Conditional entropy.	04
3	**Source coding schemes for data compaction:** Prefix code, Huffmancode,Shanon-Fanecode&Hempel-Zivcodingchannel capacity. Channel coding theorem. Shannon limit.	05
4	**Linear Block Code:** Introduction to error connecting codes, coding & decoding of linear block code, minimum distance consideration, conversion of non-systematic form of matrices intosystematic form.	06
5	**Cyclic Code:** Code Algebra, Basic properties of Galois fields (GF) polynomial operations over Galois fields, generating cyclic code by generating polynomial, parity check polynomial. Encoder & decoder for cycliccodes.	06
6	**Convolutional Code:** Convolutional encoders of different rates. Code Tree, Trllis and state diagram. Maximum likelihood decoding of convolutional code: The viterbi Algorithm fee distance of a convolutional code.	06
	Total	28

6IT5-12: Cloud Computing

Credit:2 **Max. Marks: 100(IA:30,ETE:70)**
2L+0T+0P **End Term Exam: 3Hours**

SN	Contents	Hours
1	**Introduction:** Objective, scope and outcome of the course.	01
2	**Introduction:** Objective, scope and outcome of the course. Introduction Cloud Computing: Nutshell of cloud computing, Enabling Technology, Historical development, Vision, feature Characteristics and components of Cloud Computing. Challenges, Risks and Approaches of Migration into Cloud. Ethical Issue in Cloud Computing, Evaluating the Cloud's Business Impact and economics, Future of the cloud. Networking Support for Cloud Computing. Ubiquitous Cloud and the Internet of Things	03
3	**Cloud Computing Architecture:** Cloud Reference Model, Layer and Types of Clouds, Services models, Data centre Design and interconnection Network, Architectural design of Compute and Storage Clouds. Cloud Programming and Software: Fractures of cloud programming, Parallel and distributed programming paradigms-Map Reduce, Hadoop, High level Language for Cloud. Programming of Google Appengine.	05
4	**Virtualization Technology:** Definition, Understanding and Benefits of Virtualization. Implementation Level of Virtualization, Virtualization Structure/Tools and Mechanisms, Hypervisor VMware, KVM, Xen. Virtualization: of CPU, Memory, I/O Devices, Virtual Cluster and Resources Management, Virtualization of Server, Desktop, Network, and Virtualization ofdata-centre.	07
5	**Securing the Cloud:** Cloud Information security fundamentals, Cloud security services, Design principles, Policy Implementation, Cloud Computing Security Challenges, Cloud Computing Security Architecture . Legal issues in cloud Computing. Data Security in Cloud: Business Continuity and Disaster Recovery , Risk Mitigation , Understanding and Identification of Threats in Cloud, SLA-Service Level Agreements, Trust Management	07
6	**Cloud Platforms in Industry:** Amazon web services , Google AppEngine, Microsoft Azure Design, Aneka: Cloud Application Platform -Integration of Private and Public Clouds Cloud applications: Protein structure prediction, Data Analysis, Satellite Image Processing, CRM	05
	Total	28

6IT5-13: 5G communication

Credit:2 **Max. Marks: 100(IA:30,ETE:70)**
2L+0T+0P **End Term Exam: 3Hours**

Unit	Topic	
1	**Introduction:** Introduction of 3G and 4G (LTE, LTEA, LTEA Pro), 5G overview , requirements, Spectrum access modes and Sharing for 5G . **Channel Modeling** : Channel modeling requirements, propagation scenarios and challenges in the 5G modeling	4
2	**System Architecture**: 5G core network architecture, Radio Accesses Network (RAN) architectures, Interference management, mobility management and handover in 5G. **Physical Layer and Deployment:** 5G Physical channels , signals and frame structure ; Small cell deployments: different types, Deployment scenarios, performance and analysis, 3GPP RAN standards for small cell	8
3	**Modulation and Accesses Techniques** : Orthogonal frequency division multiplexing (OFDM), filter bank multi-carriers (FBMC) , orthogonal frequency division multiple accesses (OFDMA), non-orthogonal multiple accesses (NOMA)	8
4	**Device-to-device (D2D) and machine-to-machine (M2M) type communications:** Extension of 4G D2D standardization to 5G, radio resource management for mobile broadband D2D, multi-hop and multi-operator D2D communications	8
		Total Lectures 28

Text books

1. Martin Sauter, From GSM to LTE—Advanced Pro and 5G: An Introduction to Mobile Networks and Mobile Broadband, Wiley-Blackwell
2. Afif Osseiran, Jose.F.Monserrat, Patrick Marsch, Fundamentals of 5G Mobile Networks , Cambridge University Press
3. Athanasios G.Kanatos, Konstantina S.Nikita, Panagiotis Mathiopoulos, New Directions in Wireless Communication Systems from Mobile to 5G, CRC Press
4. Theodore S.Rappaport, Robert W.Heath, Robert C.Danials, James N.Murdock, Millimeter Wave Wireless Communications, Prentice Hall Communications

Reference Books

1. Jonathan Rodriguez, "Fundamentals of 5G Mobile Networks", John Wiley & Sons
2. Alagan Anpalagan, Mehdi Bennis, Rath Vannithamby, Design and deployment of small cell networks, Cambridge university press, 2015
3. M. Vaezi, Z. Ding, and H. V. Poor, Multiple Access techniques for 5G Wireless Networks and Beyond., Springer Nature, Switzerland, 2019
4. Principles of Modern Wireless communication systems by Aditya k Jagannathan
5. Manish, M., Devendra, G., Pattanayak, P., Ha, N., 5G and Beyond Wireless Systems PHY Layer Perspective, Series in Wireless Technology Springer, 2021
6. Erik Dahlman, Stefan and Parkvall, Johan Skoid, 5G NR: The Next Generation Wireless Access Technology, Elsevier, First Edition, 2016
7. Harri Holma, Antti Toskala, Takehiro Nakamura, "5G Technology 3GPP NEW RADIO", John Wiley & Sons First Edition,2020

COURSE OUTCOMES: At the end of the Course, the Student will be able to:

CO1	Understand 5G spectrum requirement its channel models
CO2	Familiarize with 5G architecture options and physical layer concepts
CO3	Examine the multicarrier techniques and new waveform options for 5G communication
CO4	Interpret the Interference and Mobility management in 5G networks
CO5	Illustrate the concept of network slicing and V2V Communication

6IT4-21: Digital Image Processing Lab

Credit:1.5 **Max. Marks: 100(IA:60,ETE:40)**
0L+0T+3P **End Term Exam: 3Hours**

SN	List of Experiments
1	Point-to-point transformation. This laboratory experiment provides for thresholding an image and the evaluation of its histogram. Histogram equalization. This experiment illustrates the relationship among the intensities (gray levels) of an image and its histogram.
2	Geometric transformations. This experiment shows image rotation, scaling, and translation. Two-dimensional Fourier transform
3	Linear filtering using convolution. Highly selective filters.
4	Ideal filters in the frequency domain. Non Linear filtering using convolutional masks. Edge detection. This experiment enables students to understand the concept of edge detectors and their operation in noisy images.
5	Morphological operations: This experiment is intended so students can appreciate the effect of morphological operations using a small structuring element on simple binary images. The operations that can be performed are erosion, dilation, opening, closing, open-close, close-open.

6IT4-22: Machine Learning Lab

Credit:1.5 **Max. Marks: 100(IA:60,ETE:40)**
0L+0T+3P **End Term Exam: 3Hours**

SN	List of Experiments
1	Implement and demonstratethe FIND-Salgorithm for finding the most specific hypothesis based on a given set of training data samples. Read the training data from a .CSV file.
2	For a given set of training data examples stored in a .CSV file, implement and demonstrate the Candidate-Elimination algorithmto output a description of the set of all hypotheses consistent with the training examples.
3	Write a program to demonstrate the working of the decision tree based ID3 algorithm. Use an appropriate data set for building the decision tree and apply this knowledge toclassify a new sample
4	Build an Artificial Neural Network by implementing the Backpropagation algorithm and test the same using appropriate datasets
5	Write a program to implement the naïve Bayesian classifier for a sample training data set stored as a .CSV file. Compute the accuracy of the classifier, considering few test data sets.
6	Assuming a set of documents that need to be classified, use the naïve Bayesian Classifier model to perform this task. Built-in Java classes/API can be used to write the program. Calculate the accuracy, precision, and recall for your data set.
7	Write a program to construct aBayesian network considering medical data. Use this model to demonstrate the diagnosis of heart patients using standard Heart Disease Data Set. You can use Java/Python ML library classes/API.
8	Apply EM algorithm to cluster a set of data stored in a .CSV file. Use the same data set for clustering using k-Means algorithm. Compare the results of these two algorithms and comment on the quality of clustering. You can add Java/Python ML library classes/API in theprogram.
9	Write a program to implement k-Nearest Neighbour algorithm to classify the iris data set. Print both correct and wrong predictions. Java/Python ML library classes can be used for this problem.
10	Implement the non-parametric Locally Weighted Regressionalgorithm in order to fit data points. Select appropriate data set for your experiment and draw graphs.

6IT4-23: Python Lab

Credit:1.5 **Max. Marks: 100(IA:60,ETE:40)**
0L+0T+3P **End Term Exam: 3Hours**

SN	List of Experiments
1	Write a program to demonstrate basic data type in python.
2	Write a program to compute distance between two points taking input from the user Write a program add.py that takes 2 numbers as command line arguments and prints its sum.
3	Write a Program for checking whether the given number is an even number or not. Using a for loop, write a program that prints out the decimal equivalents of 1/2, 1/3, 1/4, . . . , 1/10
4	Write a Program to demonstrate list and tuple in python. Write a program using a for loop that loops over a sequence. Write a program using a while loop that asks the user for a number, and prints a countdown from that number to zero.
5	Find the sum of all the primes below two million. By considering the terms in the Fibonacci sequence whose values do not exceed four million, WAP to find the sum of the even-valued terms.
6	Write a program to count the numbers of characters in the string and store them in a dictionary data structure Write a program to use split and join methods in the string and trace a birthday of a person with a dictionary data structure
7	Write a program to count frequency of characters in a given file. Can you use character frequency to tell whether the given file is a Python program file, C program file or a textfile? Write a program to count frequency of characters in a given file. Can you use character frequency to tell whether the given file is a Python program file, C program file or a textfile?
8	Write a program to print each line of a file in reverse order. Write a program to compute the number of characters, words and lines in a file.
9	Write a function nearly equal to test whether two strings are nearly equal. Two strings a and b are nearly equal when a can be generated by a single mutation on. Write function to compute gcd, lcm of two numbers. Each function shouldn't exceed one line.
10	Write a program to implement Merge sort. Write a program to implement Selection sort, Insertion sort.

6IT4-24: Mobile Application Development Lab

Credit:1.5 **Max. Marks: 100(IA:60,ETE:40)**
0L+0T+3P **End Term Exam: 3Hours**

SN	List of Experiments
1	To study Android Studio and android studio installation. Create "Hello World" application.
2	To understand Activity, Intent, Create sample application with login module.(Check username and password).
3	Design simple GUI application with activity and intents e.g. calculator.
4	Develop an application that makes use of RSS Feed.
5	Write an application that draws basic graphical primitives on the screen
6	Create an android app for database creation using SQLite Database.
7	Develop a native application that uses GPS location information
8	Implement an application that writes data to the SD card.
9	Design a gaming application
10	Create an application to handle images and videos according to size.

6IT4-25: 5G communication Lab

Credit:1 **Max. Marks: 100(IA:60,ETE:40)**
0L+0T+2P **End Term Exam: 3Hours**

5G Communication Lab

Use appropriate software/openware(MATLAB,SCILAB,HFSS,CST etc.) Tools for implementation

Experiment No	Practical/ Experiment Topic
1	5G Communications Link Analysis with Ray Tracing using MATLAB
2	5G Wireless LAN Connectivity using MATLAB
3	MIMO Wireless System Design for 5G using MATLAB
4	5G Waveforms generation using MATLAB
5	5G Beamforming Design
6	Frame Structure of 5G technology
7	Implement Numerology or subcarrier spacing in 5G
8	Spatial Multiplexing and Hybrid Beamforming for 5G Wireless Communications
9	Massive MIMO System Implementation with CSI
10	Implement WINNER II 5G Channel model and 3GPP
11	Evaluating the Performance of 5G Modulation and Access Schemes
12	Design and simulate 5G microstrip antenna